



31181

Role Play Task Rating Sheet

PID#

RPN# * * * * * * *

Site: 2 1 0 0 0 2 . 0 1

Rater:

Date / /

Scene set: A B C N/A

Rater type: Primary Rater Reliability Rater Consensus

Scene 1 Scene type (use code #) 0 1

Conversational Content

Very poor (1) Poor (2) Neither good nor poor (3) Somewhat good (4) Very good (5)

Non-Verbal Content

Very poor (1) Poor (2) Neither good nor poor (3) Somewhat good (4) Very good (5)

Effectiveness

Very poor (1) Poor (2) Neither good nor poor (3) Somewhat good (4) Very good (5)

Scene 2 Scene type (use code #) 0 2

Conversational Content

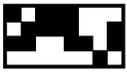
Very poor (1) Poor (2) Neither good nor poor (3) Somewhat good (4) Very good (5)

Non-Verbal Content

Very poor (1) Poor (2) Neither good nor poor (3) Somewhat good (4) Very good (5)

Effectiveness

Very poor (1) Poor (2) Neither good nor poor (3) Somewhat good (4) Very good (5)



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Role Play *continued*

PID#

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Scene 3 Scene type (use code #)

0	3
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Conversational Content

- Very poor (1)
 Poor (2)
 Neither good nor poor (3)
 Somewhat good (4)
 Very good (5)

Non-Verbal Content

- Very poor (1)
 Poor (2)
 Neither good nor poor (3)
 Somewhat good (4)
 Very good (5)

Effectiveness

- Very poor (1)
 Poor (2)
 Neither good nor poor (3)
 Somewhat good (4)
 Very good (5)

Scene 4 Scene type (use code #)

0	2
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Conversational Content

- Very poor (1)
 Poor (2)
 Neither good nor poor (3)
 Somewhat good (4)
 Very good (5)

Non-Verbal Content

- Very poor (1)
 Poor (2)
 Neither good nor poor (3)
 Somewhat good (4)
 Very good (5)

Effectiveness

- Very poor (1)
 Poor (2)
 Neither good nor poor (3)
 Somewhat good (4)
 Very good (5)



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Role Play *continued*

PID#

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Scene 5 Scene type (use code #)

0	4
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Conversational Content

- Very poor (1)
 Poor (2)
 Neither good nor poor (3)
 Somewhat good (4)
 Very good (5)

Non-Verbal Content

- Very poor (1)
 Poor (2)
 Neither good nor poor (3)
 Somewhat good (4)
 Very good (5)

Effectiveness

- Very poor (1)
 Poor (2)
 Neither good nor poor (3)
 Somewhat good (4)
 Very good (5)

Scene 6 Scene type (use code #)

0	0
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Conversational Content

- Very poor (1)
 Poor (2)
 Neither good nor poor (3)
 Somewhat good (4)
 Very good (5)

Non-Verbal Content

- Very poor (1)
 Poor (2)
 Neither good nor poor (3)
 Somewhat good (4)
 Very good (5)

Effectiveness

- Very poor (1)
 Poor (2)
 Neither good nor poor (3)
 Somewhat good (4)
 Very good (5)